



DELAWARE DISTRICT III

Little League Baseball
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Information for Host/Leagues/Managers & Coaches

1. Delaware District III Little League Tournament games for baseball and softball shall begin in accordance with the attached schedule.

2. **Player Eligibility**

Shall be in accordance to the Rules and Regulations as set forth by Little League Baseball and Softball.

3. **Managers and Coaches**

a. Each team is allowed a maximum of 14 players, one manager, and a maximum of two coaches.

b. If a tournament team has thirteen (13) or more eligible players in uniform at a game, then every player on a team roster shall participate in each game for a minimum of three (3) consecutive defensive outs and bat at least one (1) time. If a tournament team has twelve (12) or fewer eligible players in uniform at a game, then every player on a team roster shall participate in each game for a minimum of six (6) consecutive defensive outs and bat at least one (1) time.

c. Another eligible person may replace any manager or coach that is listed on the Eligibility Affidavit who is unable to participate because of injury, illness, or other justifiable reason. If a manager or coach is unable to attend a game for justifiable reasons, a Regional Director could approve a temporary replacement. All replacements must come from the leagues regular season teams and be approved by the District Administrator or Tournament Director. Replacement of players must be accompanied by a certified birth certificate and three (3) residencies, and must be placed on the boundary map, and any necessary waivers.

d. No jewelry is to be worn during the games, except medical alert jewelry and wedding rings.

e. Once the games begin, permission to leave the dugout must be granted by the umpire for players and managers/coaches.

Note: Manager/Coach may NOT warm up pitchers before or during games.

4. **Host Teams**

Host Teams are responsible for the following:

- A. Prepare the fields to meet Tournament Regulations
- B. Provide sound system and adult announcer (NO CHILDREN)
- C. Provide adult scorekeeper (game shall not begin until an adult scorekeeper is present)
- D. Provide a responsible individual to operate the scoreboard
- E. Provide two (2) adults (NO CHILDREN) to assist Tournament Director with collections. Director will handle counting money collected and forwarding to the District for deposit into the District Treasury.
- F. Host league shall retain all proceeds from the concession stand or 50/50s.
(50/50's are to be sold after collection has been completed.)

- G. Provide water to the umpires as needed throughout the tournament.
- H. Provide four (4) new balls. Balls are to be given to plate umpire prior to the start of the game. Also, insure foul balls are returned to umpire during a game.

5. **Dugouts**

The team on the top bracket shall occupy the 1st base dugout.
The team on the bottom bracket shall occupy the 3rd base dugout.

6. **Traveling Teams**

Each team is allowed 20 minutes pre-game practice time (time permitting). The team on the top bracket shall take the infield first at approximately 50 minutes prior to the start of the game. The team on the bottom bracket shall take the infield at approximately 30 minutes prior to the start of the game. When a field is scheduled for a doubleheader on a game day, the first game will begin at 6:00 p.m. unless specified differently by the District Administrator. If a field only has a single game scheduled on a game day, the game will begin at 7:00 pm; this will occur for all State Tournament games.

NOTE: Catcher must wear catcher's mask during infield practice.

7. **Neutral Fields**

All fields are considered neutral. A flip of the coin by the Tournament Director shall determine the Home Team. For consistency, the manager of the team in the third base dugout calls the flip of the coin. The winner of the toss shall select if he/she wishes to be the HOME or GUEST team.

8. **Coaching Boxes**

Managers must make the selection of what coaching box they wish to coach from during the game. They must use that box for the entire game. There shall not be any calling of time so a coach can move from one box to another. Major, Junior, Senior League and Big League allow base coaches to consist of two adult coaches (brackets subject to T-3 & T-4)

9. **Eligibility Affidavits**

Managers shall have ready and present to the Tournament Directors their Eligibility Affidavits, approved Birth Certificates, three (3) proofs of residency, boundary map, and waivers if applicable or any other changes to the roster at least one (1) hour prior to the game. New players are not eligible to play if the District Administrator or Tournament Director has not certified them. TD will log game results and pitchers information following the completion of the game. Affidavit will then be returned to the managers.

10. **Player Lineup**

Managers shall have ready and present to the Tournament Director three (3) copies of their player line up at the time of submitting eligibility affidavits. Director will distribute copies to Opposing Manager, Scorekeeper, and Plate Umpire.

11. **Equipment and Uniforms**

A. **Players:**

All teams must wear uniforms consisting of shirts, pants, or shorts and stirrups. The Little League patch must be on the left sleeve; (if shirt is sleeveless the patch must be on the left front of the shirt) for all Divisions of play that are participating. Leagues are allowed to wear their All Star hats. For softball

players, hats or visors are optional.

B. Manager and Coaches

Team managers and coaches may wear pants or shorts, but shirts must be in team colors, **NO JEAN CLOTHING OF ANY COLOR.**

C. Catcher

Catchers must wear an approved catcher helmet, mask and a dangling throat guard, chest protector, shin guards and protective cup with athletic supporter at all times (males). **NOTE: Helmet is to be worn During infield practice and full gear is to be worn during pitcher warm-ups. (NO SKULL CAPS)**

D. Batter

Batter must wear batting helmets with chin straps if helmet was made to have one. If there is a small hole below each ear hole, the helmet must have chin strap. Helmets must meet NICOSIA specifications with stamp and warning labels.

Chin strap ruling does not apply to opposing teams during any State Tournament.

12. Umpire Assignments

District Umpire Staff will Schedule and assign the plate and one (1) base umpire for all tournament games.

13. Reporting the Game Results

All tournament team managers shall follow the following procedures when reporting the games to the newspapers. Please keep in mind that we have received excellent coverage in the past. Please be patient if the line is busy and try again. The sports departments have other sports to report, and all we can do to make their jobs easier would be appreciated.

Delaware State News Sports 1-800-282-8586
(Automated voice system, hit key indicated for sports department)

News Journal 1-800-323-7766
(Ask for sports department)

- A. Winning manager is responsible to report game results to the papers immediately after completion of the games. Do not wait until you go home. All games must be reported by 9:30 pm in order to get the results in the paper. PLEASE TRY HARD TO DO THIS!
- B. Report game highlights for ALL important plays for BOTH TEAMS (ie. RBI's, doubles, winning pitcher, homeruns, etc.) Provide correct spelling of names and positions. Information can be obtained from the official score sheet kept by the Official Scorekeeper.

****CALL YOUR LOCAL NEWSPAPERS WITH GAME RESULTS****

14. Videotaping

Videotaping of games is permitted provided the tapes are not sold or used for commercial purposes.

15. Broadcast Media

Television or Radio stations may broadcast the games provided they follow the regulations set forth by Little League Baseball and Softball, Inc., regarding qualified sponsors and products. The Tournament Director must be notified and introduced to any broadcast communications personnel immediately upon their arrival at the field.